INTRAMURAL BASKETBALL RULES

ELIGIBILITY:
1. No current varsity players are allowed to participate. Redshirts and former varsity athletes are eligible.
2. Participants must be WWCC students, faculty, or staff. Student ID card must be presented and injury waiver completed prior to competing.
3. Rosters must be submitted by January 16th to the intramural office on the second floor of the Dome OR emailed to: david.meliah@wwcc.edu
4. Teams must have a minimum of four players present to begin a contest.
5. Players may only play for one team – however, a player may play co-ed while on a team in another division.
6. Teams may have up to ten players on a roster.
7. Teams will be disqualified from competition if they fail to turn up for a scheduled contest without at least 24 hours notification.

TIME:
1. A game consists of two 15 minute straight time halves with a five minute halftime period.
2. The last two minutes of the second half will be stop time ONLY if the two teams are separated by less than 5 points.
3. The clock will stop in the event of an injury at the discretion of the monitor.
4. There will be a 25 point rule. The game will be over at the end of the first half or anytime in the second half once a team’s lead reaches 25 points.

PLAYING RULES:
1. Except where otherwise stated, intramurals will follow NWAACC rule guidelines for basketball.
2. A fighting infraction will result in the offending player being removed from intramural participation indefinitely and a formal report filed with Student Services.

PLAYOFF FORMAT:
To be determined based on number of teams participating.

SCHEDULES AND STANDINGS WILL BE POSTED ONLINE AT:
www.wwcc.edu/athletics
* click on intramurals